

# SPIRITS OF THE FOREST



The idea is to create the invisible population of the forest that will wake up the time of the festival !

Very easy to build because we are just using wood boards, cutted and painted. This is not a giant element but all the characters are independant so we'll be free place them as we want. Most of them will be behind the stage and behind the barrier to give the feeling they come from the wood and they are ready to jump on the stage. Just few will be on the stage, to create different plans, as a theater setting ( for example, the hands of the «big foot»)

The color range is the one of the 2024 pickathon key visual. We could use some little lights in the eyes of the characters for a better effect at night.

We can imagine many other characters / plants / trees placed in different areas so we give the visitors the feeling that they are sharing this moment with the spirits of the forest.

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With a bit of tape, we can give personalities to the trees.



We could also use dead branches, pine cones (or any natural elements) we could find in the forest) to built creatures. One day, with a team, we could organise a big research of natural elements in the forest in order to build more and more characters

